Fast dejittering for digital video images using local non-smooth and non-convex functionals

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Proposed \equiv Original MAE=0, PSNR= ∞

Bayesian TV MAE=11.7, PSNR=22

MAE=7.4, PSNR=23

Bake & Shake

Jitter occurs in digital video when the synchronization signal is corrupted, in fax documents

Original image $f \in \mathbb{R}^{r \times c}$, jittered image $g \in \mathbb{R}^{r \times c}$ (f_i is a row of f, g_i is a row of g):

$$1 \le j \le c, \ 1 \le i \le r, \ \boldsymbol{g_i}(j) = \begin{cases} f_i(j + \boldsymbol{d_i}) & \text{if } 1 \le j + \boldsymbol{d_i} \le c \\ 0 & \text{otherwise} \end{cases} \quad \boldsymbol{d_i} \in \mathbb{Z}, \ |\boldsymbol{d_i}| \le M. \quad (1)$$

Intrinsic dejittering = restore the image frame from the jittered data (Kokaram 1997)

Main existing methods:

- A. Kokaram et al. (1997 and 1998) : 2D AR model + drift compensation
- J. Shen (2004) : Fully bayesian method with TV prior (B-TV)
- S.-H. Kang & J. Shen (2006) : Bake and Shake (based on a PDE model) (B&S)
- S.-H. Kang & J. Shen (2007) : Bayesian regularization of the vertical slicing moments of images

Our goal: For each jittered row g_i we wish to estimate its displacement \hat{d}_i based on the previously restored rows $\hat{f}_{i-1}, \hat{f}_{i-2}, \ldots$

 \Rightarrow We need a good prior on the gray-value of the columns of natural images

1. Choice of a criterion



Original (b) One column Jittered (b) Gray value of the same column in original & jittered image Gray-values of pieces of columns for various natural images

The gray-value of the columns of natural images can be seen as pieces of 2^{nd} or 3^{rd} order polynomials which is hard to claim for their jittered versions.

For stability, the lowest degree differences that fit real-world images is better

 \Rightarrow Consider differences of the form $\left|g_i(j-d_i)-2\widehat{f}_{i-1}(j)+\widehat{f}_{i-2}(j)\right|$

Each row of g has at one of its extremes at most N (overestimate $\geq M$) null pixels

- \Rightarrow The N columns at the extremities of g are globally meaningless.
- \Rightarrow They must be **excluded** from our criterion.
- \Rightarrow The other columns $N + 1, \dots, c N$ bear sound information on the true image.
- \Rightarrow A criterion that uses only columns $N + 1, \cdots, c N$

Estimated row displacement:

Constants *m*, *n* guarantee that all indexes within the sum belong to $\{N + 1, \dots, c - N\}$

Normalization $(n - m + 1)^{-1}$ is needed because for each shift d_i , the sum contains a different number of terms while the solution \hat{d} is the minimizer over a set of $\mathcal{J}(d_i)$

Restored row:

$$\widehat{f_i}(j) = g_i(j - \widehat{d_i}) ~~ ext{if}~ 1 \leq j \leq c ~ ext{and}~ 1 \leq j - \widehat{d_i} \leq c$$



1st order looks for constant vertical pieces. 3rd order is too "loose" to discriminate between a column of a natural image and its slightly wrong displacements.

Interpretation of ${\cal J}$

• \mathcal{J} finds a \hat{d}_i such that $\hat{f}_i(j + \hat{d}_i) \approx 2\hat{f}_{i-1}(j) - \hat{f}_{i-2}(j)$ for a maximum number of j at current row i. Constraint is stronger for $\alpha < 1$

• The contribution to \mathcal{J} of $|\widehat{f}_i(j + \widehat{d}_i) - 2\widehat{f}_{i-1}(j) + \widehat{f}_{i-2}(j)|^{\alpha} \gg 0$ (a breakpoint) decreases as far as $\alpha \leq 1$ decreases—a vertical edge at $\widehat{f}_i(j + \widehat{d}_i)$ can be recovered.

 $\Rightarrow \alpha \in (0,1)$. For stability $|.|^{\alpha}$ —increasing enough: we consider $\alpha \in \left[\frac{1}{2},1\right]$



f is the original image and the true displacement of row i is naturally $\hat{d}_i = 0$.

2. Specific error measures

- The percentage of displaced rows in \hat{f} w.r.t. the original: $e_0(\hat{d}, d) \stackrel{\text{def}}{=} \frac{100}{r} ||d \hat{d}||_0 \%$
- The maximum horizontal error: $e_{\infty}(\widehat{d}, d) \stackrel{\text{def}}{=} \frac{100}{c} ||d \widehat{d}||_{\infty} \%$
- The changes in $d \hat{d}: e_0^{\Delta}(\hat{d}, d) \stackrel{\text{def}}{=} \frac{100}{r-1} \# \{ (\hat{d}_i d_i) (\hat{d}_{i+1} d_{i+1}) \neq 0, 1 \leq i \leq r-1 \} \%$

The proposed method leads to essentially piecewise constant $d - \hat{d}$ whose largest part = 0 Example: Consider that $d - \hat{d}$ is composed of L pieces

$$\{1, \cdots, i_{2-1}\}, \{i_2, \cdots, i_{3-1}\}, \cdots, \{i_L, \cdots, r\}$$

where $d_i = \hat{d}_i, i_2 \leq i \leq i_{3-1}$ (the largest constant piece). Then

$$e_0(\widehat{d}, d) = i_{2-1} + r - i_3 + 1 \quad (\text{can be high for any } L \ge 2)$$
$$e_0^{\Delta}(\widehat{d}, d) = L \times \frac{100}{r-1} \%$$

By the latter, L pairs of consecutive rows are misplaced relatively to each other. Let the maximal displacement between two consecutive rows is K pixels. Then

$$e_{\infty}(\widehat{d},d) = K \times \frac{100}{c} \%$$

For a 512 × 512 image, i.e. r = c = 512, errors like L = 4 and K = 2 remain visually indistinguishable from the original. Their measures read $e_0^{\Delta} = 0.78\%$ and $e_{\infty} = 0.39\%$.

Remark: If both e_{∞} and e_0^{Δ} are small (e.g. $e_{\infty} \leq 0.4\%$ and $e_0^{\Delta} \leq 0.8\%$), we are guaranteed that dejittering is nearly perfect, independently of any other error measure.

E.g. for a 512×512 image—no more than 4 rows have a horizontal error up to 2 pixels. Such an error is invisible to the naked eye.

If one of these measures is higher, nothing can be claimed on the quality of \widehat{f} .

E. g., if the image is planar (or constant) on a horizontal slice, large errors e_{∞} and e_0^{Δ} remain invisible.



Bayesian TV (B-TV) Bake & Shake (B&S) Proposed $\mathcal{J}, \alpha \in \{0.5, 1\}$ MAE=13.36, PSNR=20.82 MAE=12.5, PSNR=20.27 MAE=0.16, PSNR=42.87 $e_{\infty} = 0.39\%, e_{0}^{\Delta} = 0.25\%$

3. Main algorithm

- 1. $g = \left[g^L \vdots \overline{g} \vdots g^R \right]$ where $g^L \in \mathbb{R}^{r \times N}$, $\overline{g} \in \mathbb{R}^{r \times (c-2N)}$ and $g^R \in \mathbb{R}^{r \times N}$
- 2. for each *i*, optimal displacement \hat{d}_i is computed based on \overline{g}_i by minimizing \mathcal{J}
- 3. then $\widetilde{f}_i(j+N) = g_i(j-\widehat{d}_i), 1 \le j \le c$ Note: $\widetilde{f}_i \in \mathbb{R}^{1 \times (c+2N)}$
- 4. at step $r, \tilde{f} \in \mathbb{R}^{r \times (c+2N)}$ and \hat{f} is an $r \times c$ submatrix of \tilde{f} .

Computation times: For a 512×512 image and N = 7, the solution is got 0.62 second for $\alpha = 1$ and in 1 second for $\alpha = 0.5$. (Matlab 7.2, PC with a Pentium 4 CPU 2.8GHz and 1GB RAM, Windows XP Professional service pack 2)

4. Large-scale experiment

1000 experiments with Lena, Peppers, Barbara, Boat for 2 different types of independent jitter.

- The means of e_0^{Δ} and e_{∞} are small.
- $\widehat{d} d$ is either null or piecewise constant with values near 0.
- The mean and the variance of MAE are small.
- In almost all cases, $\alpha = 0.5$ is better than $\alpha = 1$.

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MAE= 4.16PSNR=25.53 $e_1=0.52$

 e_{∞} =0.39% e_{0}^{Δ} =0.59%

Jitter Jittered image (512×512)

Main Algorithm, $\alpha = 0.5$







Error $\widehat{f} - f$ (error crosses the nose)

Zoom dejittered

Zoom original







Jittered Image M=10

Jitter



B-TV, MAE=15.52, PSNR=20.1

B&S, MAE=14.12, PSNR=22.39



Original

Our: α =0.5, MAE=1.35, PSNR=31.51

Our: Error $f - \hat{f}$

5. Color images

The jitter is the same for all color channels (R,G,B)

In step 2 of Main Algorithm (sec. 3) \overline{g}_i is replaced by $|\overline{g}_i^R| + |\overline{g}_i^G| + |\overline{g}_i^B|$ (gray value) The row shift \widehat{d} is estimated for the gray value image. Then \widehat{d} is inserted in the color image.



 $\alpha = 1$ MAE=0.2 PSNR=40.34

α=0.5 *e*∞=0.24% e_0^{Δ} =0.37%



Jittered, M=20

 α =0.5, e_{∞} =0.35%, e_{0}^{Δ} =0.28

Original 707×579



6. Noisy jittered images

For weak noise ($\geq 20 - 30 \text{ dB}$) just use Main Algorithm



Strong noise

Main idea

For $i = 1, \cdots, r$

- Denoise row \overline{g}_i using fast shrinkage estimator to ensure the 2nd order assumption
- Estimate \widehat{d}_i using Main Algorithm

Insert \widehat{d} into jittered noisy data to get a noisy dejittered image

Use a denoising method to restore this noisy dejittered image

Changes in Main Algorithm:

- changes in step 2
 - if RGB image—transform \overline{g}_i into gray-value (as in sec. 5)
 - replace \overline{g}_i by $\gamma_i = W^* y_i^T$ where

for $W : \mathbb{R}^{1 \times c} \to \mathbb{R}^{1 \times c} - 1D$ wavelet transform and W^* its inverse,

$$y_i = W\overline{g}_i \in \mathbb{R}^{1 imes c}$$

and for a (small) $T > 0$, $y_i^T(j) = \begin{cases} 0 & \text{if } |y_i(j)| \le T \\ y_i(j) & \text{otherwise} \end{cases}$ $1 \le j \le c.$

– replace \mathcal{J} by

$$\widetilde{\mathcal{J}}(d_i) = \frac{1}{n-m+1} \sum_{j=m}^n \varphi\Big(\big| \gamma_i(j) - 2\gamma_{i-1}(j) + \gamma_{i-2}(j) \big| + \beta \big| \gamma_i(j) - \gamma_{i-1}(j) \big| \Big)$$

where φ is edge preserving and $\beta \geq 0$

- Step 3 is the same
- Add step 5: classical denoising of \hat{f} (e.g. shrinkage estimation)



Gaussian noise + binomial jitter



Bayesian TV



Our method (+curvelets)



Original (256×256)



10 dB snr + Jitter, M=8

Bayesian TV





Our dejitter: $\varphi(t) = |t|^{0.5}, \beta = 0$ Denoising: curvelets shrinkage

Original



Jitter 10dB SNR+Sin-jitter, M = 6

Dejitter: $\varphi(t) = |t|^{0.5}, \beta = 0$

Denoise: curvelets shrinkage



Jitter 10dB SNR+Sin jitter, M=6

Dejitter: $\varphi(t) = |t|^{0.5}, \beta = 0$

Denoise: curvelets shrinkage

7. Conclusions and perspectives

- Very fast and simple dejittering method yielding remarkable results
- A better exploration for the parameters in presence of noise is necessary
- The case of general impairments + jitter is unexplored
- Go further to restore full jittered sequences (on-going)

Full paper: One-iteration dejittering of digital video images, Journal of Visual Communication and Image Representation, Vol. 20, 2009, pp. 254-274

see also: http://www.cmla.ens-cachan.fr/~nikolova/, Journal papers

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